



OFFICIALS' WRESTLING SIGNALS HIGH SCHOOL AND COLLEGE



1 Starting the Match	2 Stopping the Match	3 Time Out	4 Start Injury Clock	5 Start Blood Clock
6 Stop Blood/Injury Clock	7 Neutral Position	8 Indicates No Control	9 Out-of-Bounds	
10 Indicates Wrestler in Control Left/Right Hand	11 Deter Choice	12 Potentially Dangerous Left/Right Hand	13 Stalemate	
14 Caution - False Start or Incorrect Starting Procedure	15 Stalling Left/Right Hand	16 Interlocking Hands or Grasping Clothing	17 Reversal	18 Technical Violation
19 Illegal Hold or Unnecessary Roughness	20 Near-Fall	21 Awarding Points Left/Right Hand	22 Unsportsmanlike Conduct Left/Right Hand	23 Flagrant Misconduct Left/Right Hand

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